# Activity sheet 3.14: ZZ Game Developers – how technology affects business activities

*Learning outcome A: Modern technologies*

*A2: Impact of modern technologies*

As you learned in Activity sheet 3.13, ZZ Game Developers designs and creates computer games. The business has over 50 employees, 20 of whom work in the head office as support staff. Many of its game developers work remotely, including several who work abroad.

ZZ Game Developers would like to introduce more remote meetings using video conferencing.

1. List the technologies that remote employees would need to have to participate in video conferences.

1. State two benefits to ZZ Game Developers of using video conferencing.



1. State two drawbacks to ZZ Game Developers of using video conferencing.



ZZ Game Developers has an online chat facility that enables game developers to communicate with each other.

1. State two benefits to ZZ Game Developers of online chat systems.



1. State two drawbacks to ZZ Game Developers of online chat systems.



1. Explain two ways in which technology has helped ZZ Game Developers to become a more inclusive business.



Because of technology, many of ZZ Game Developers’ employees work remotely.

1. Explain two benefits to ZZ Games Developers of having employees who work remotely.



1. Explain two drawbacks to ZZ Game Developers of having employees who work remotely.



**Take it further**

Your school/college is aware of the beneficial impact that technology can have on the activities of organisations.

To what extent would your own school/college benefit from technology in these areas?

* Collaborative working
* Inclusivity
* Accessibility
* Remote working.